MULE 4.X

- 1. API-led connectivity
- 2. AnypointPlatform
 - ➤ Identifying the problems in IT industry today
 - > Introduction to application network is and its benefits
 - Introduction to build an application network using API-led connectivity
 - > Introduction to web services and API's
 - ➤ Introduction to API directories and portals
 - ➤ How to make calls to secure and unsecured APIs
- 3. Designing APIs
 - ➤ RAML (Restful API Modeling Language)
 - ➤ Defining APIs with RAML
 - > Crating Mock APIs to test their design before they are built
 - ➤ Make APIs discoverable by adding them to Any point Exchange
 - Creating API portals for developers to learn how to use APIs
- 4. Building APIs
 - > Define Mule applications
 - > Define flows
 - Define messages
 - > Define message processors
 - Create flows graphically using Anypoint Studio
 - Building, running and testing Mule applications
 - Connect to databases using a connector
 - Graphical DataWeave editor to transform data
 - > Create RESTful interfaces for applications from a RAML file
 - > Connect API interfaces to API implementations.
- 5. Deploying and managing APIs: Know what are the available options for deploying and managing Mule applications through this online MuleSoft training module.
 - > Options for deploying Mule applications
 - > Use properties in Mule applications
 - > Deploy Mule applications to CloudHub
 - > Create and deploy API proxies to CloudHub using API Manager
 - > Restrict access to API proxies
- 6. Accessing and modifying Mule events
 - Log message data
 - ➤ How to debug Mule applications
 - > Read and write message properties
 - ➤ Mule Expression Language (MEL)
 - ➤ Write expressions with MEL
 - > Create variables
- 7. Structuring Mule applications:
 - > Create reference flows and subflows
 - Pass messages between flows using the Java Virtual Machine (VM) transport

- ➤ Investigate variable persistence through subflows and flows and across transport barriers
- Encapsulate global elements in separate configuration files
- Explore the files and folder structure of Mule projects
- 8. Consuming web services
 - ➤ Consume RESTful web services with and without parameters
 - > Consume RESTful web services that have RAML definitions
 - > Consume SOAP web services
 - ➤ Use DataWeave to pass parameters to SOAP web services
- 9. Handling errors
 - ➤ Different types of exception strategies
 - ➤ Handle messaging exceptions in flows
 - > Create and use global exception handlers
 - > Specify a global default exception strategy
- 10. Writing DataWeave transformations
 - ➤ Write DataWeave expressions for basic and complex XML
 - ➤ Write DataWeave expressions for JSON
 - ➤ Write DataWeave expressions for Java transformations
 - > Store DataWeave transformations in external files
 - ➤ Coerce and format strings, numbers, and dates
 - > Use DataWeave operators
 - > Define and use custom data types
 - Call MEL functions and Mule flows from DataWeave transformations
- 11. Processing Records
 - > For each scope to process items in a collection
 - ➤ Batch job element (EE) to process individual records
 - > Trigger batch jobs using polls
 - ➤ Use batch jobs to synchronize data from legacy databases to SaaS applications
- 12. Munit
- 13. Policies